

Bible Lesson

Net Full of Fish

Bible Visuals:
Learning God's Way
Cards 15–18

Week

5



Preparing to Teach

All night long the disciples had labored, throwing out their heavy nets and pulling them in over and over. When morning came and Jesus told them to cast their nets on the other side, they were exhausted. Yet they didn't argue with Him. The reward they received for obeying was a net so full of fish that they had to call for their friends to help them pull it to shore. Isn't the Lord good? Just when we think we have done all we can do, He steps in to help us. *"The LORD is good, a strong hold in the day of trouble; and he knoweth them that trust in him."*

—Nahum 1:7

- **Scripture to read**
Luke 5:1–11
- **Goal for lesson**
To teach the children that when they obey God, He will take care of them and help them
- **Class memory verse**
"Even the winds and the sea obey him!" —Matthew 8:27

Note: Be sure to read pp. 6–8 for teaching songs, memory verses, Bible lessons, and other elements of the class time.

Preparing Lesson Materials (marked in bold)

for Arrival

- Tear out and write names on **Activity Book**, p. **9**. Cut out fish, p. **29**. Have **activity stickers** ready. (See center insert of Activity Book.)
- Have activity pages, activity stickers, **cut-out pieces**, **crayons**, and **glue** on each table.
- Have **attendance stickers** ready (center insert of Activity Book).
- Write names on Week 5 **Take-Home papers** and have on tables.
- Mitten and Boots puppets
- Blanket or rug

for Songs

- If possible, practice singing with the CD.
Happy All the Time p. 15, track #7
- New Fishers of Men* p. 9, track #5
- **When My Cup Runneth Over* p. 44, track #17

for Memory Verse

- Have **Verse Card 1** ready. Be prepared to explain the meaning of the verse to the children.

for Bible Lesson

- Study and practice telling with Bible Story Visuals several times:
Net Full of Fish (*Learning God's Way Bible Story Visuals*, Cards 15–18).

for Craft

- Make a sample of p. **9** in **Activity Book** for children to see.

for Character Story

- Study and practice telling aloud several times:
Fishing with Grandpa (*Learning God's Way Character Stories*, p. 10).

for Play/Story Reinforcement

- Have **blocks** ready for play time.

* Visualized Song from Bible Song Visuals N–1.



Sunday at a Glance



Week
5

Teaching Tips

Greet each child with a smile when he enters the room. Make each one feel special.

We arrive 10 min _____
Offering • Attendance • Color Take-Home paper

We begin 1–2 min
Welcome children and call them to the story rug. Recognize birthdays and visitors.

We sing 1 min
“Happy All the Time” p. 15 track #7


We learn God’s Word Memory Verse; 2 min
Matthew 8:27 **“Even the winds and the sea obey him!”** Matthew 8:27

Have children that you think know the verse come and tell Mitten or Boots their verse.

We pray 1 min One child, _____, and teacher pray.
Choose a child and have him thank God that nothing is too hard for Him to do.

We sing 2–3 min _____
New “Fishers of Men” p. 9 track #5

Use CD to make teaching new songs easy. Play CD 2 times, with children humming along the 2nd time. Have children sing with CD a 3rd time (and 4th time for harder songs).

 **We listen to God’s Word** Bible Lesson; 8–10 min
Net Full of Fish Ask review questions listed at the end (1–2 min); end lesson with prayer.

Choose children to come to the front of the class and hold song visuals. Use song visuals when available for songs called for in the Teacher Guide.

We sing 1–2 min _____
“When My Cup Runneth Over” p. 44 vv. 1–2 track #17

We make a craft 8–10 min _____
Activity Book p. 9. Place completed craft papers with Take-Home papers, ready to send home with parents.

Children can glue by themselves using only one finger or a cotton swab. Place glue on a small plastic lid. The children will dip the cotton swab in the glue. You will need to direct this activity the first few times children glue by themselves.

We listen Character Story; 8 min
Fishing with Grandpa Ask review questions.

We play
Have children play with blocks at their table.